Curriculum Coverage
Spring Term 2 2026

English:

We will be working on 'recounts', through the book 'Little Mouse's Big Book of Fears.' We will be focussing on using time adverbs, fronted adverbials and paragraphs. We will be working hard to improve handwriting and use of punctuation.

Maths:

We will be looking at fractions, including a focus on equivalent fractions. We will then move onto decimals and dividing 1- and 2-digit numbers by 10.

Science:

In this unit, the children will recognise that living things can be grouped in a variety of ways. Through exploring and using classification keys, they will group, identify and name a variety of living things in the local and wider environment and begin to understand how changes in environments can pose dangers to living things. We will be working with Northumberland Wildlife Trust for some of these sessions.

History:

We will study Victorian England. The class are really enjoying learning about what life was like for workers, parents and children as well as finding out about the huge industrial changes that occurred during this time.

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DT:

We will start a topic about bridges. We will learn about different types of bridge styles and when/why they are used, and research local bridges. We will design and build a bridge of our own, which fits a given design criteria.

PSHE:

We will be learning about how to stay safe in various situations including online, when crossing the road and in cases of emergency. We will include some basic first aid procedures.

PE:

We will be learning the skills and rules needed for basketball. We will also be developing our flexibility through yoga and learning some poses.

RE:

We will be considering the question, 'Why do Christians call the day Jesus die, Good Friday?'

Music:

This term pupils will focus on melody writing using their acquired knowledge of staff notation, composing pieces in binary form, and performing on digital and classroom instruments. They will listen to varied musical genres to appraise mood and style, recording compositions using music software as well as writing notation by hand.

Computing:

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This term pupils will complete and refine their Scratch game projects, focusing on testing, debugging, and presentation. Alongside production, they will explore e-safety by examining fake news, big data, data collection, stakeholder use, and ethical considerations, developing critical awareness of how digital information is created, shared, and interpreted online.